

# First Grade Needs and Wants Resources

New York State Learning Standards for Social Studies

<http://www.p12.nysed.gov/ciai/socst/>

## Challenge of meeting needs and wants

Scarcity means that people's wants exceed their limited resources.

Communities provide facilities and services to help satisfy the needs and wants of people who live there.

People use tools, technologies, and other resources to meet their needs and wants. People in communities must make choices due to unlimited needs and wants and scarce resources; these choices involve costs.

Through work, people in communities earn income to help meet their needs and wants.

## Economic decision making

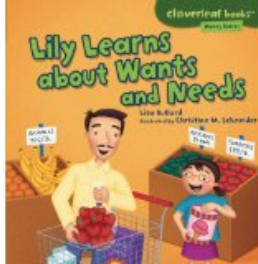
People make decisions about how to spend the money they earn.

People work to earn money to purchase the goods and services they need and/or want.

## Books:

*Lily Learns About Wants and Needs* by Lisa Bullard (2014)

Includes bibliographical references (page 24) and index. Want or need? -- Buying only what we need -- Everyone has to make choices -- When "wants" are okay. Teaches about the difference between wants and needs, and making choices.

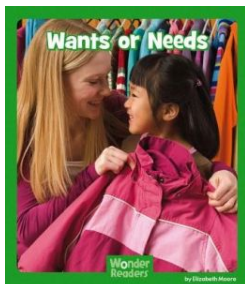


Guided Reading: K

24 Pages

*Wants or Needs* by Elizabeth Moore (2014)

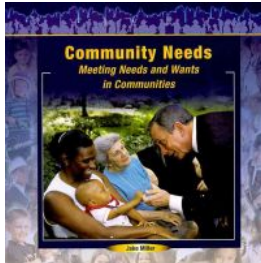
Includes index. Explains the difference between things people need to live and things they want.



Guided Reading: G

20 Pages

*Community Needs: Meeting Needs and Wants in Communities* by Jake Miller (2004)  
Includes index. Community needs and wants -- Community needs -- Community wants -- Making and doing -- Food to eat -- Fresh, clean water -- A place to call home -- Keeping the community safe -- Community leaders -- Coming together. Text and color photos describe several community needs and wants, such as food, clean water, shelter, safety, and leadership, and explain how each is met.



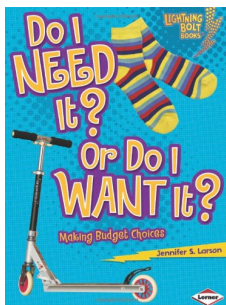
Guided Reading: N  
24 Pages

*Needs and Wants* by Gillia M. Olson (2009)  
Describes the concept of needs and wants and making choices between the two.



Guided Reading: H  
24 Pages

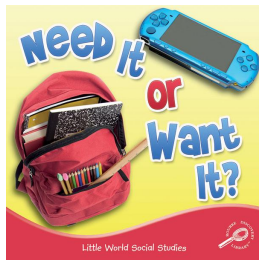
*Do I Need it or Do I Want It: Making Budget Choices* by Jennifer S. Larson (2010)  
An introduction to budgeting that explains how to make a budget and stick to it, how to decide if something is a need or a want, why it is important to have a budget, and how to save and spend money wisely.



Guided Reading: L  
32 Pages

*Need it or Want it* by Colleen Hord (2012)

Includes bibliographical references (p. 24) and index. Simple text helps children learn the differences between needs and wants and the role each plays in their daily life.

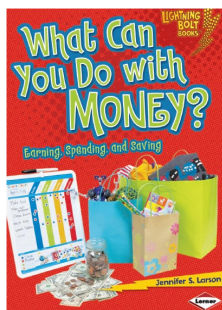


Guided Reading: n/a

24 Pages

*What Can You Do With Money: Earning, Spending, and Saving* by Jennifer Larson (2010)

Includes bibliographical references (p.31) and index. Earning money -- Goods and services -- Many kinds of jobs -- Making choices -- Spending money. Provides an introduction to earning, spending, and saving and discusses goods, services, and how people choose what to buy.

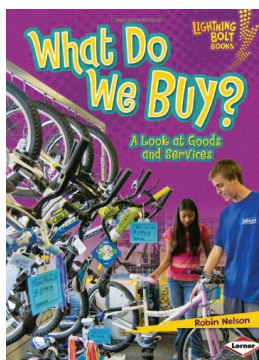


Guided Reading: J

32 Pages

*What Do We Buy: A Look at Goods and Services* by Robin Nelson (2010)

Includes bibliographical references (p. 31) and index. What do you buy? -- Goods -- Services -- Needs and wants -- Consumers and producers -- Resources. Provides an introduction to goods and services, defines needs and wants, and explains how resources are used.



Guided Reading: K

32 Pages

*Spending Money* by Mary Firestone (2005)

Includes bibliographical references (p. 23) and index. Spending money -- People need money -- Costs -- Choices -- Money plans -- Checks -- Credit -- Be a good spender -- Amazing but true! -- Hands on : shop smart. Explains why people need money, looks at cash, checks, and credit cards, and offers advice on how to spend money wisely.



Guided Reading: L  
24 Pages

*Saving Money* by Mary Firestone

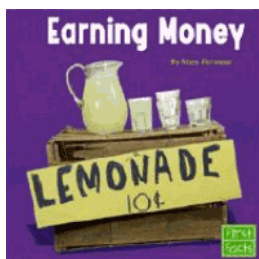
Includes bibliographical references (p. 23) and index. Saving money -- How to save -- Saving for later -- Savings add up -- Keeping savings at home -- Keeping savings at a bank -- Other ways to save -- Saving is smart -- Amazing but true! -- Hands on : make money jars. Introduces children to the basic principles of earning, saving, and spending money and explains the process of putting money in a savings account in the bank.



Guided Reading: M  
24 Pages

*Earning Money* by Mary Firestone (2005)

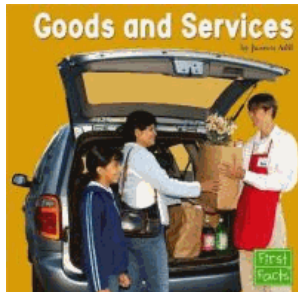
Includes bibliographical references (p. 23) and index. Simple text and photographs discuss how and why people earn money.



Guided Reading: L  
24 Pages

*Goods and Services* by Janeen Adil (2006)

Includes bibliographical references (p. 23) and index. Things that people buy -- Goods and services -- Government services -- Producers -- Consumers -- Earning income -- Joe is a producer -- Joe is a consumer. Simple text and photographs explain what goods and services are and their role in earning income and spending money.



Guided Reading: P

24 Pages

*What is Money* by Mary Firestone (2006)

Includes bibliographical references (p. 23) and index. Contains a basic introduction for children to the principles and values of earning, saving, and spending money, how money is made, and how it is used around the world.



Guided Reading: M

24 Pages

*Scarcity* by Janeen Adil (2006)

Includes bibliographical references (p. 23) and index. Introduces the economic principle of scarcity, and how it affects prices and choices.

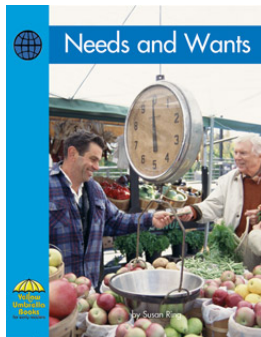


Guided Reading: M

24 Pages

*Needs and Wants* by Susan Ring (2003)

Presents the things that everyone needs, as well as things some people want, and invites the reader to consider his or her own wants and needs.

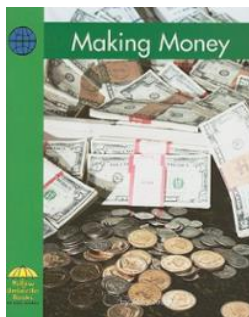


Guided Reading: E

20 Pages

*Making Money* by Abby Jackson (2004)

Text and photographs introduce the purpose of money, how old coins and paper money are disposed of, and how new money is made.

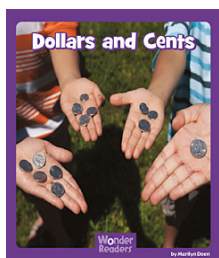


Guided Reading: J

16 Pages

*Dollars and Cents* by Marilyn Deen (2012)

Take a walk through the neighborhood and enjoy a few treats—and learn about spending money and making change as you go.



Guided Reading: L

20 Pages

## Digital Resources

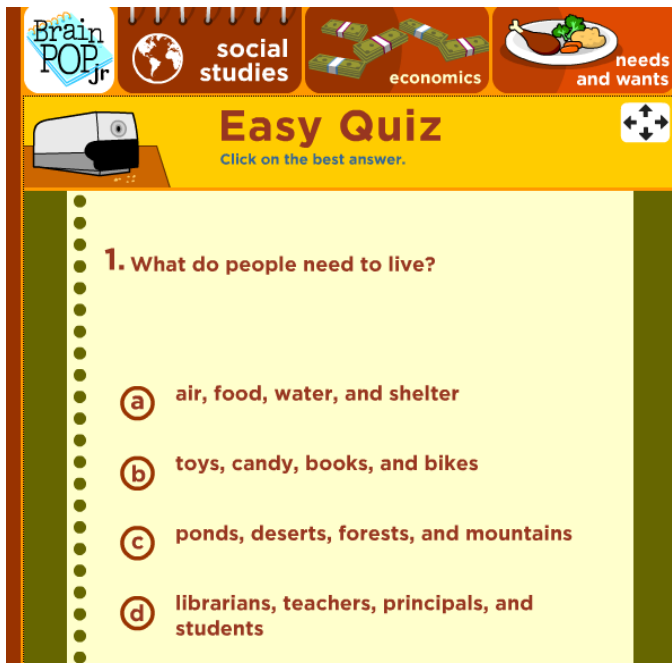
**Databases:** (To access these databases remotely, ask your librarian for your school's username and password.)

**Brainpop Jr.:** *Brainpop, Jr. is a database that provides a 3-6 minute video on informational topics followed by a comprehension quiz. The database includes activities and lesson plans as well. It is geared towards grades K-3.*

These videos align with New York State Social Studies Standards for first grade.



Two different online quizzes are offered after each video to check for understanding. They are entitled "Easy" and "Hard" with 5 questions each.



**Pebble Go!** *Pebble Go is a database that includes non-fiction books, videos and activities online. The target audience for Pebble Go is Kindergarten through 3rd grade, however Pebble Go can be a great way to pique interest in a topic for 4th and 5th graders. Each book is 5 pages long and includes a read-aloud button that highlights each word as it reads aloud. There are often one or two very short videos on the topic embedded within each book.*

Pebble Go's Social Studies Section has a collection of books called "All About Money," which supports the New York State Social Studies Standards on Needs and Wants for 1st Grade. They include titles like the ones pictured below. You can access this section by Clicking on

Social Studies and then "All About Money."



Here is a Pebble Go game called "Good or Service" where you look at the picture and select whether or not it represents a good or service.





Here are examples from two of the titles in the “All About Money” section:

[Back](#) →  →  → **Needs and Wants**

[Spending Money](#)   [What Are Needs?](#)   [What Are Wants?](#)   [Telling Needs and Wants Apart](#)   [Making Choices](#)



People **spend** money almost every day. They buy food at grocery stores. They buy toys and clothes at malls. Some things people buy are needs. Other things they buy are wants.



[Print This](#)

[Back](#) →  →  → **Scarcity**

[What Is Scarcity?](#)   [How Scarcity Happens](#)   [When There Isn't Enough](#)   [Prices](#)   [Making Choices](#)



The things people want and use are called **resources**. But people often want more resources than they can get. Scarcity happens when there aren't enough resources for everyone.



[Print This](#)

## **Websites:**

### ***Basic Human Needs lesson plan and activity:***

<https://www.tigweb.org/images/tiged/docs/activities/267.pdf>

The aim of this lesson is to consider the basic things that we need in order to survive and think about people who don't even have those necessities.

### ***Do You Really Need It?***

[http://www.citi.com/citi/financialeducation/curriculum/images/need\\_k2\\_aud.swf](http://www.citi.com/citi/financialeducation/curriculum/images/need_k2_aud.swf)

A short animated journey through the difference between needs and wants with Oscar the Owl. It includes a short selection game where students pick what they think is a need and what they think is a want.

### ***All I Really Need Lesson Plan***

<http://www.uen.org/Lessonplan/preview?LPid=25968>

This lesson plan helps students to recognize that people have basic needs (food, shelter, and clothing) and wants (toys, games, treats). Includes attachment wants and needs chart and picture cards.

### ***Needs and Wants Resources***

[http://www.internet4classrooms.com/grade\\_level\\_help/economics\\_needs\\_wants\\_kindergarten\\_k\\_social\\_studies.htm](http://www.internet4classrooms.com/grade_level_help/economics_needs_wants_kindergarten_k_social_studies.htm)

Includes links to lesson plans and activities that focus on needs and wants.

### ***Needs and Wants Activities for Kids***

<http://www.brainpop.com/educators/community/lesson-plan/needs-and-wants-activities-for-kids/?bp-jr-topic=needs-and-wants>

Classroom and at Home activities for teaching about needs and wants.

### ***Marbles Kids Museum Money Words Game***

[http://www.marbleskidsmuseum.org/stuff/contentmgr/files/0/6746b045f08a451bf5db98f7b9adb61a/files/money\\_words\\_\\_lesson\\_plan\\_11.17.11.pdf](http://www.marbleskidsmuseum.org/stuff/contentmgr/files/0/6746b045f08a451bf5db98f7b9adb61a/files/money_words__lesson_plan_11.17.11.pdf)

A lesson plan with an economics game. Vocabulary can be adjusted for grade level.

## **iPad apps:**

There are currently no quality iPad apps that fit this Social Studies standard.